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| Technology Integration for Meaningful Classroom Use |
| Daily Lesson GAME Plan |

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| Lesson Title: | Related Lessons: |
| Grade Level: | Unit: |

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| GOALS |
| Content Standards: |

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| ISTE NET-S |

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| 1.Creativity and innovation | 4.Critical thinking, problem solving, decision making |
| 2.Communication and collaboration | 5.Digital Citizenship |
| 3.Research and information fluency | 6. Technology operations and concepts |

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| Instructional Objective(s): |

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| ACTION |
| Before-Class Preparation: |

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| During Class |

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| Time | Instructional Activities | Materials and Resources |
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| MONITOR |
| Ongoing Assessment(s):  Accommodations and Extensions:  Back-up Plan: |

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| EVALUATION |
| Lesson Plan Reflections and Notes: |